

Showreel Spring 2017 Breakdown

00:05 - 00:10 - The Leviathan

Client: Ruairi Robinson (www.ruairi-robinson.squarespace.com)

VFX Supervisor: Ruairi Robinson

Task: - Modeling, Texturing, Shading of the „Sky Bike“

Software: Maya, 3ds Max, Vray, Mari

00:10 - 00:15 - Captain America: Civil War

Client: Rise FX (www.risefx.com)

VFX Supervisor: Florian Gellinger

Task: - Modeling of „Punchy Gauntlets“

Software: Maya, Zbrush

00:15 - 00:20 - The Man From U.N.C.L.E.

Client: Rise FX (www.risefx.com)

VFX Supervisor: Florian Gellinger

Task: - Modeling of „Trabant“, „Wartburg“, „Rubblepile“
- Texturing, Shading of „Wartburg“, „Rubblepile“

Software: Maya, Zbrush, Mari, Houdini, Mantra

00:15 - 00:19 - Last Days on Mars

Client: Screen Scene (www.screenscene.ie)

VFX Supervisor: Ed Bruce

Task: - Modeling, Texturing, Shading of „Mars Rover“
- Lighting on several shots

Software: 3dsmax, Vray, Mari, Zbrush, Photoshop

00:20 - 00:27 - Captain America: Civil War

Client: Rise FX (www.risefx.com)

VFX Supervisor: Florian Gellinger

Task: - Modeling of „Redwing“, „Inside of Backpack“
- Texturing, Shading of „Inside of Backpack“

Software: Maya, Mari, Houdini, Mantra

00:27 - 00:36 - Last Days on Mars

Client: Screen Scene (www.screenscene.ie)

VFX Supervisor: Ed Bruce

Task: - Modeling, Texturing, Shading of „Lander“
- Lighting on several shots

Software: 3dsmax, Vray, Mari, Zbrush, Photoshop

Daniel Rath
Pettenkoferstrasse 2a
10247 Berlin
Germany

index@crustedink.com
Mobile +49176 21526633

www.crustedink.com

00:36 - 00:41 - The Man From U.N.C.L.E.

Client: Rise FX (www.risefx.com)

VFX Supervisor: Florian Gellinger

Task: - Modeling, Texturing, Shading of „Public Toilet“

Software: Maya, Mari, Houdini, Mantra

Daniel Rath
Pettenkoferstrasse 2a
10247 Berlin
Germany

index@crustedink.com
Mobile +49176 21526633

www.crustedink.com

00:42 - 00:51 - Game of Thrones, Season 1

Client: Screen Scene (www.screenscene.ie)

VFX Supervisor: Ed Bruce

Task: - Modeling, Texturing, Shading , Lighting, Rendering of all
CG-Elements, except crowd

Software: 3dsmax, Vray, Photoshop

00:51 - 00:56 - Swiss Ice Hockey Cup

Client: Philip Hillers (www.philiphillers.com)

VFX Supervisor: Philip Hillers

Task: - Texturing, Shading , Lighting, Rendering of all
CG-Elements

Software: Cinema4D, Mari

00:56 - 01:00 - Disney Store TVC

Client: Dyrdee (www.dyrdee.de)

VFX Supervisor: Ljubisa Djukic

Task: - Modeling, Texturing, Shading, Lighting, CG-Supervision

Software: Maya, Mari, Vray

01:03 - 01:06 - Dutchlady 20+ TVC

Client: Dyrdee (www.dyrdee.de)

VFX Supervisor: Ljubisa Djukic

Task: - Modeling, Texturing, Shading, Lighting, CG-Supervision

Software: Maya, Mari, Vray

01:03 - 01:06 - Disney Store TVC

Client: Dyrdee (www.dyrdee.de)

VFX Supervisor: Ljubisa Djukic

Task: - Modeling, Texturing, Shading, Lighting, CG-Supervision

Software: Maya, Mari, Vray

01:06 - 01:12 - The Leviathan

Client: Ruairi Robinson (www.ruairi-robinson.squarespace.com)

VFX Supervisor: Ruairi Robinson

Task: - Modeling, Texturing, Shading of the „Sky Bike“

Software: Maya. 3ds Max, Vray, Mari

music: pg.lost - ikaros